



**11<sup>th</sup> Annual MLTI Student Conference**  
**Block 2 Student Workshop Sessions**  
**10:50 AM - 12:10 PM**



Room	Block 2	Workshop Title
Bennett Hall: Rm 140	Block 2	Learning to Code With Python
Bennett Hall: Rm 141	Block 2	Games in Java & Animation in Scratch
Boardman Hall: Rm 210	Block 2	Using Filemaker to Build Relational Databases
Boardman Hall: Rm 310	Block 2	Using Scratch to Solve Real-World Problems
D.P. Corbett: Rm 100	Block 2	Tynker - The 3D Scratch & More
D.P. Corbett: Rm 105	Block 2	Calling All Inventors - Start Programming with Arduino!
D.P. Corbett: Rm 115	Block 2	Creating a Fun Student Project on Kodu
D.P. Corbett: Rm 115	Block 2	Coding in Codea
D.P. Corbett: Rm 117	Block 2	Hour of Code: How One School Participated and Your Entry into Coding
Jenness Hall: Rm 100	Block 2	Learn To Program By Teaching Toddlers How To Use Microwaves
Little Hall: Rm 110	Block 2	Hacker Club
Little Hall: Rm 120	Block 2	Scratch Day in Maine
Little Hall: Rm 120	Block 2	Weaving the Web: Creating Your Own Webpages!
Little Hall: Rm 130	Block 2	Programming the NXT Robot for Immediate Success!
Little Hall: Rm 140	Block 2	Make That Cat Walk with Scratch
Murray Hall: Rm 106	Block 2	Netlogo
Neville Hall: Rm 100	Block 2	Programming Fun with Code.org
Neville Hall: Rm 101	Block 2	Codea
Neville Hall: Rm 101	Block 2	An introduction to Computer Programming in Minecraft
Shibles Hall: Rm 202	Block 2	Writing cyphers with Java
Shibles Hall: Rm 202	Block 2	Start Developing iOS and OS X Apps Today

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 May 22, 2014 ~ University of Maine